

**4 Sensitivity**

30 Angle minutes, bubble move by 2 mm

**5 Type**

- A** Mounting flange for bolting to surface
- B** Mounting flange for inserting (collar)

**2**

d <sub>1</sub>	d <sub>2</sub>	d <sub>3</sub>	d <sub>4</sub>	d <sub>5</sub>	h <sub>1</sub>	h <sub>2</sub>
20	10	14	17	1,8	10	1,8
25	12	17	21	2,2	10	2
30	12	18	24	3,2	11	3
40	20	28	34,5	3,2	14	4
50	25	34	43	3,2	15	5

**Specification**

**Housing**

- Aluminum
- Anodized, natural color
- Anodized, black

- ALN
- ALS

**Spirit level element**

Glass plastic body

**Filling**

Colorless-transparent

**K**

**Casting compound**

Mineral-based

RoHS

**On request**

- Filling, green-transparent
- Other sensitivities
- Housing in brass or stainless steel

Bull's eye spirit levels GN 2277 are used to check the horizontal position of jigs, machines, devices, appliances and instruments.

The spirit levels are aligned in relation to the reference surface so that the bubble is located inside the marking ring when the horizontal position of the contact surface is achieved.

see also...

	Page
<b>GN 2278</b> Bull's Eye Spirit Levels (for Insertion into Bore Holes)	QVX
<b>GN 2279</b> Bull's Eye Spirit Levels (for Surface Mounting)	QVX
<b>GN 2276</b> Cross Spirit Levels (for Mounting with Screws)	QVX
<b>GN 2282</b> Screw-On Spirit Levels (for Mounting with Screws)	QVX

**Technical Information**

General Information on Bull's Eye, Screw-On and Cross Spirit Levels QVX

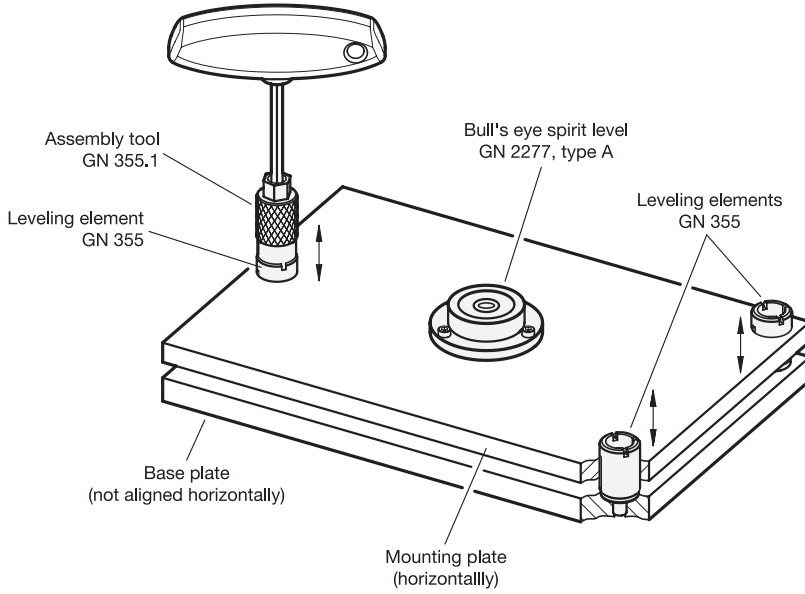
**Accessory**

**GN 2277.1** Adjustment Plates QVX

How to order

<b>1</b>	Material / Finish
<b>2</b>	d <sub>1</sub>
<b>3</b>	Filling
<b>4</b>	Sensitivity
<b>5</b>	Type

**GN 2277-ALS-50-K-30-A**



### Application example

Bull's eye spirit levels GN 2277 and leveling elements - in this example, leveling elements GN 355 and assembly tool GN 355.1 - are ideal to use when a holding plate is to be brought into an exact horizontal position. Even after the initial adjustment, the bull's eye level remains in the unit so that the correct alignment can be checked and adjusted again.

1.1  
1.2  
1.3  
1.4  
2.1  
2.2  
2.3  
2.4

