



3.1

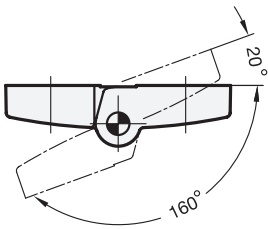
3.2

3.3

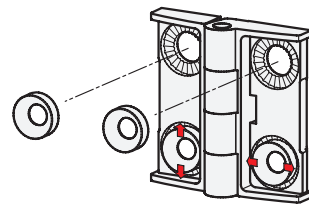
3.4

3.5

Swivelling range



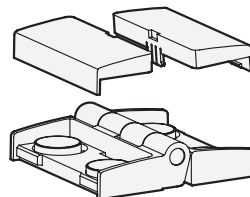
Function (Type BJ)



3.6

3.7

Assembly instruction



3.8

3.9

